

# DISK DETECTIVE

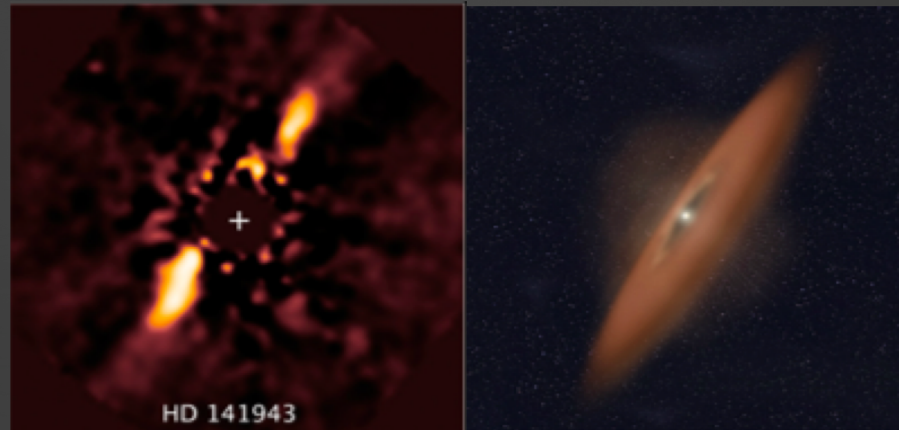
NATALIE KOVACEVIC

DR. WISNIEWSKI



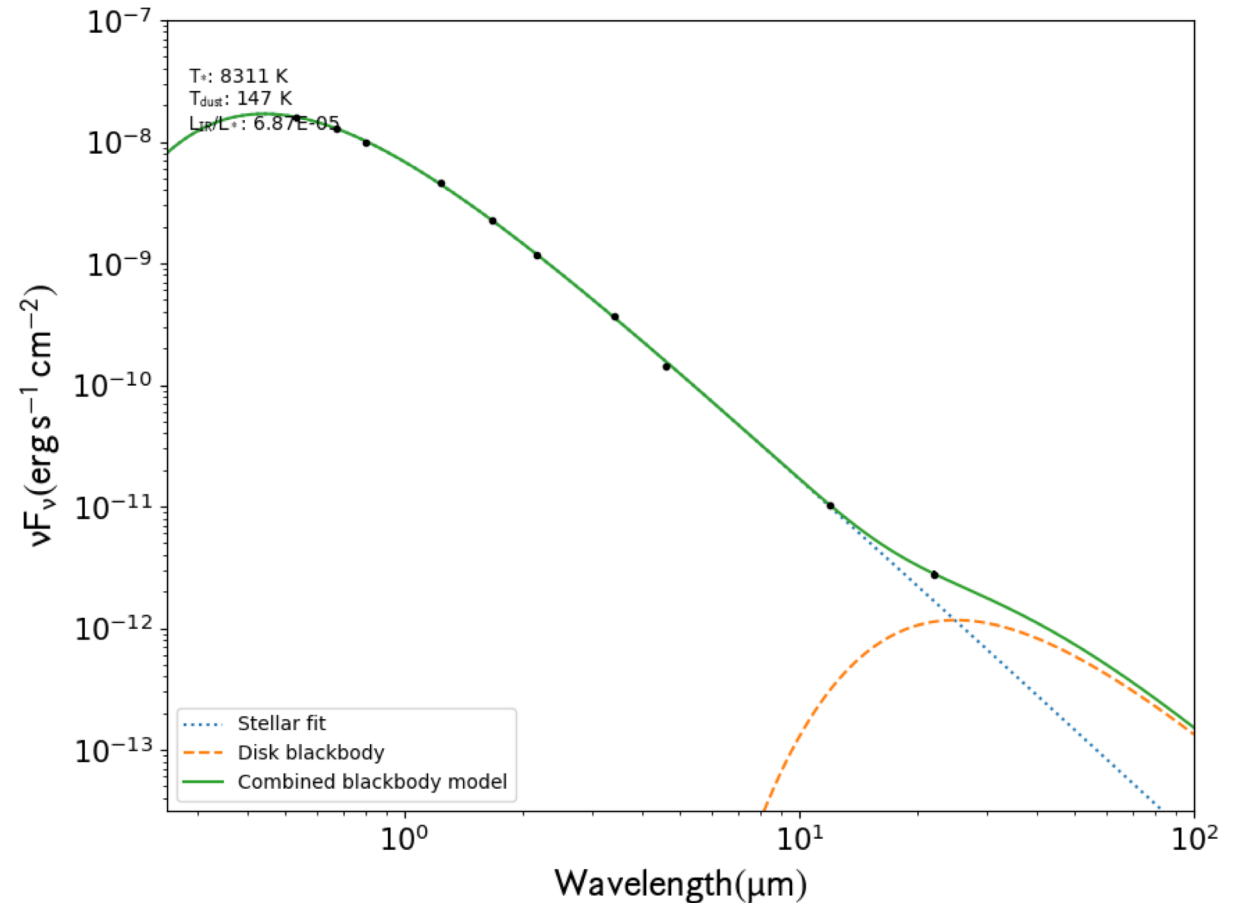
# DEBRIS DISKS

- ROCK AND DUST
- EXTREME DEBRIS DISKS
- USED FOR UNDERSTANDING PLANETARY FORMATION AND EVOLUTION



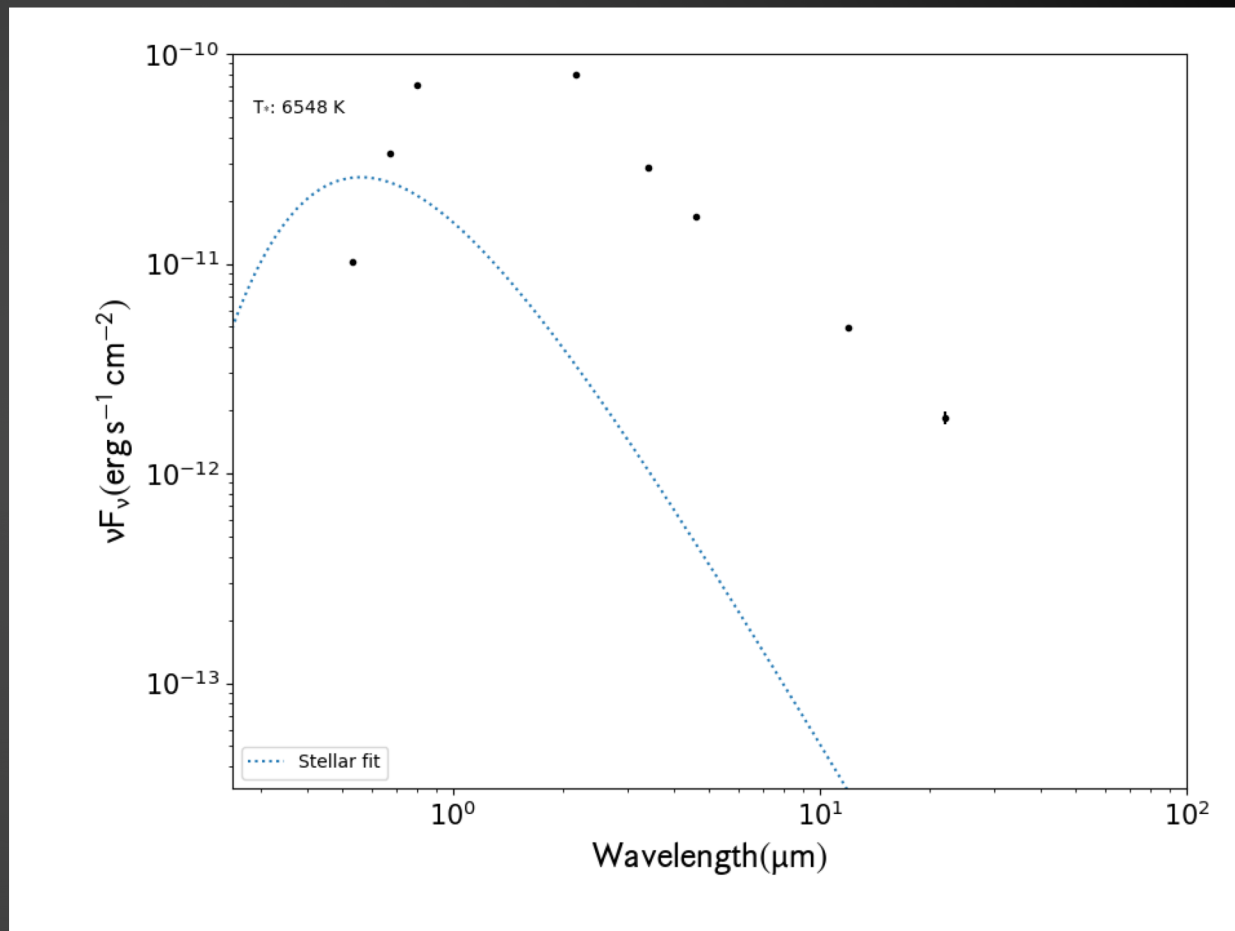
# SED

- 176 CANDIDATES GIVEN WITH SEDs
- SED- SPECTRUAL ENERGY DISTRIBUTION
- RED EXCESS SHOWS EVIDENCE OF A DISK
- HAVE TO DO MORE INVESTIGATION



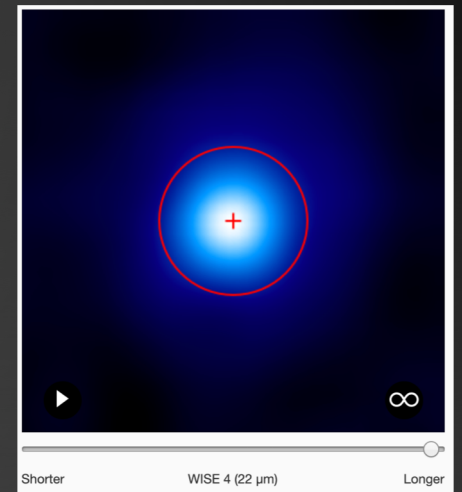
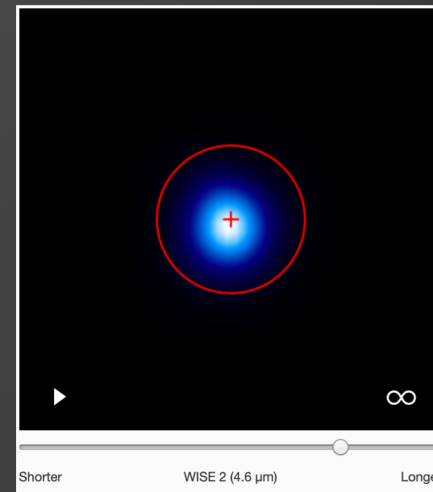
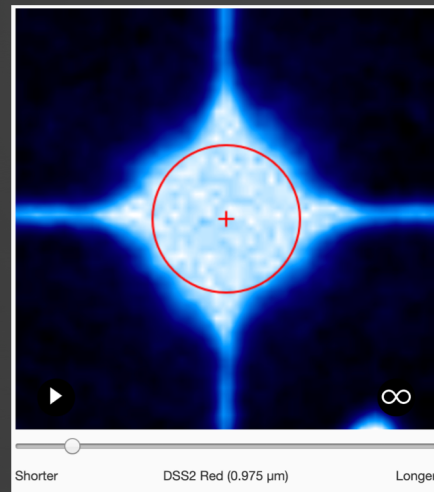
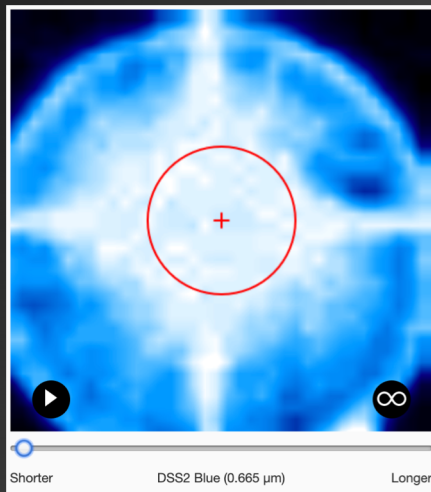
## BAD FITS

- 13 SEDs WITH BAD FITS
- HAD TO SEND THEM BACK TO GET REFITTED
- HARD TO DISTINGUISH IF EXCESS IS THERE OR NOT
- FEW ARE STILL HAVING TROUBLES BEING REFITTED



# FLIPBOOK IMAGE

- IMAGES SEDs ARE DERIVED FROM
- MAKE SURE THEY ARE CLEAN
- TAKEN AT DIFFERENT WAVELENGTHS

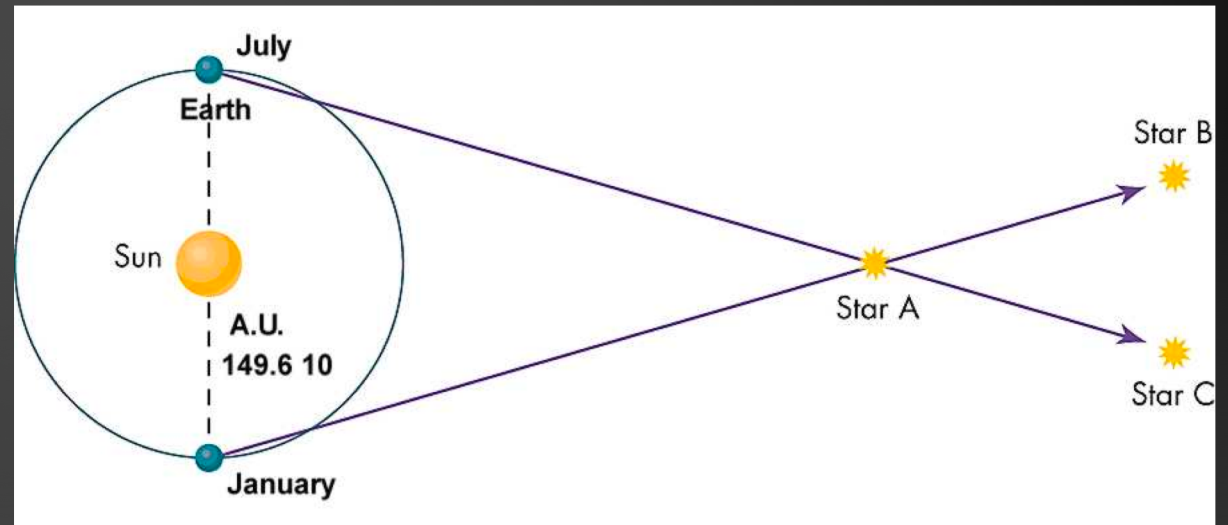


## 3 LISTS

- MADE 3 SEPARATE LISTS
- GOOD CANDIDATES, BAD FITS, AND KNOWN DISKS
- WITH GOOD CANDIDATES LIST:
  - LOOKED AT VARIOUS ASPECTS FOR NOW 64 OBJECTS

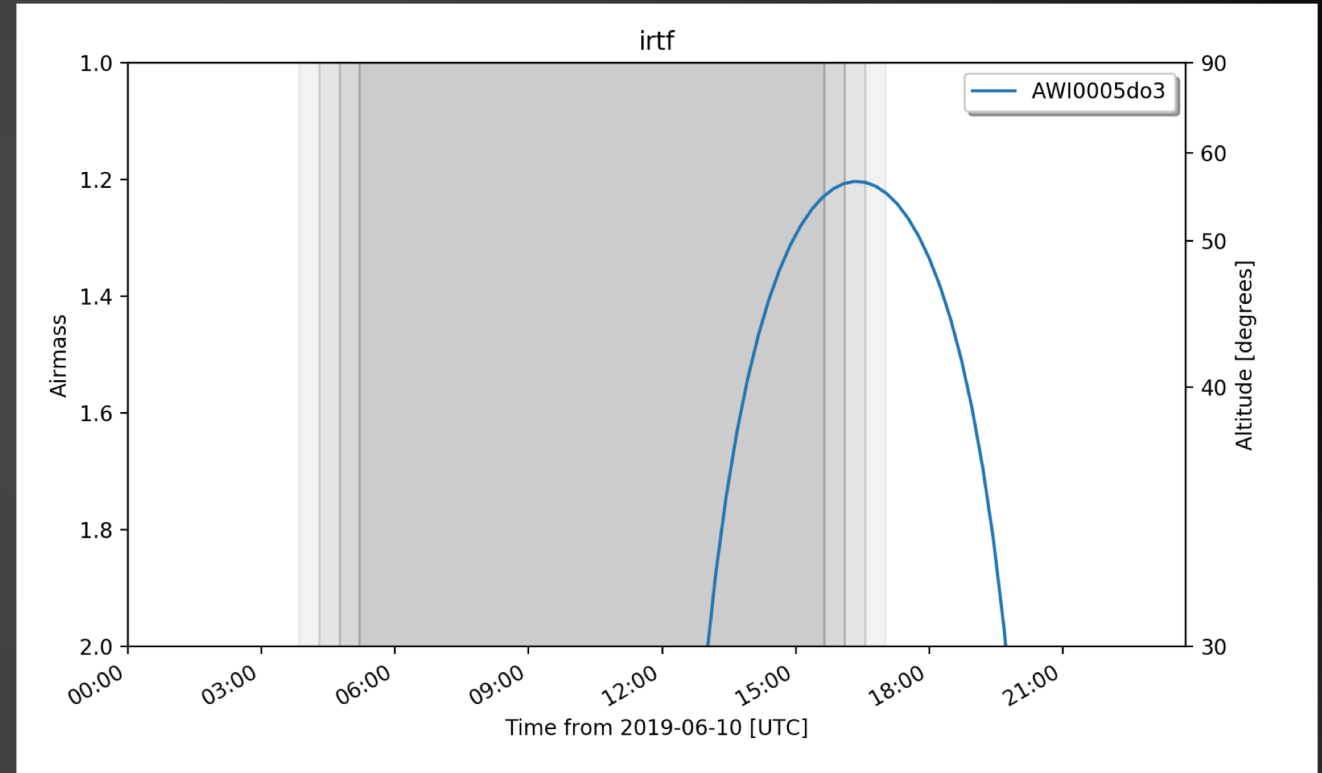
# GOOD CANDIDATES

- PARALLAX
- RA AND DEC (RIGHT ASCENSION AND DECLINATION)
- NORTHERN OR SOUTHERN HEMISPHERE
- GIVEN FROM DECLINATION



# WHEN CAN WE SEE THEM?

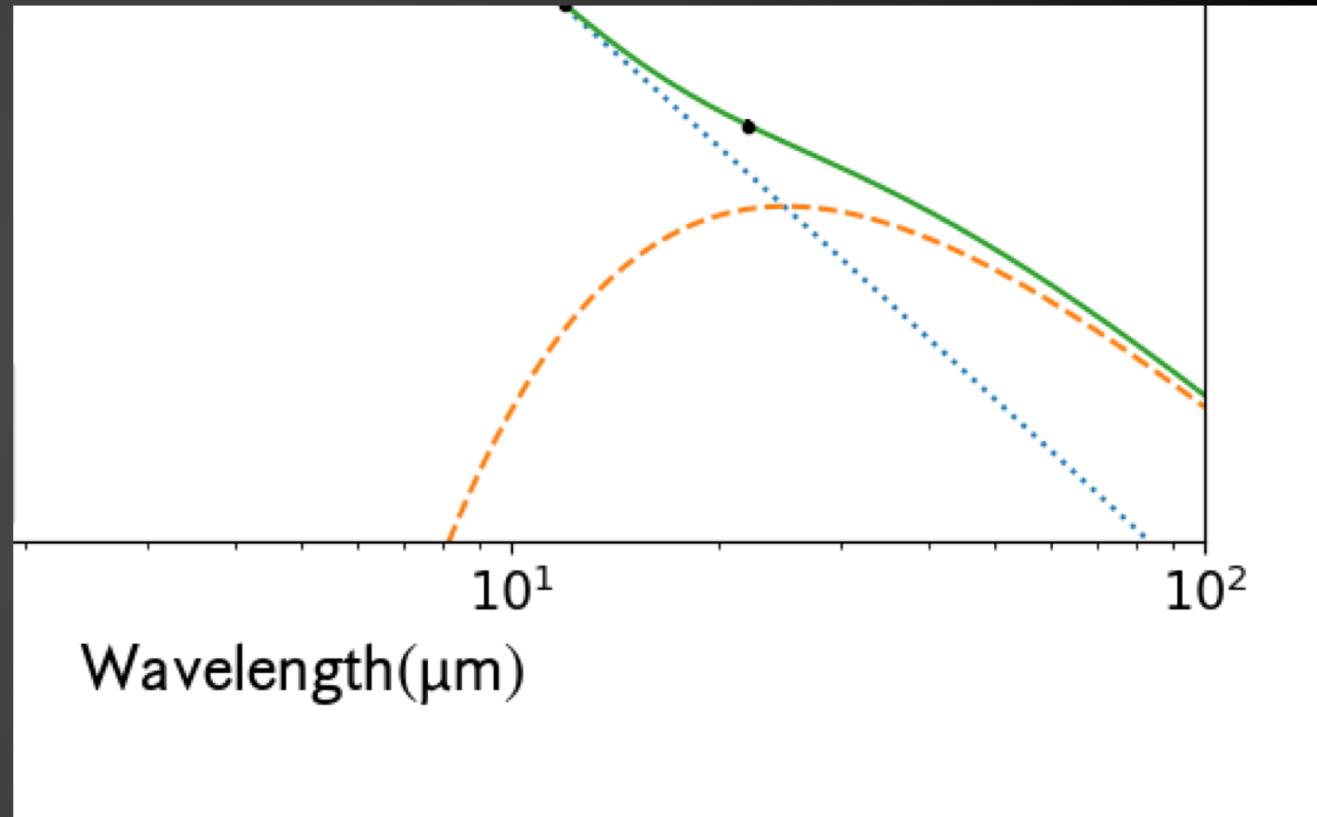
- USING A PREVIOUSLY MADE CODE
- WHAT MONTHS OF THE YEAR GOOD CANDIDATES ARE VISIBLE
- LOOKED AT THREE OBSERVATORIES:
  - IRTF, SUBARU, AND APACHE





# FINDING FLUX DENSITY

- GIVEN MODEL FLUX DENSITIES FOR GOOD CANDIDATES (64 OBJECTS)
- CALCULATE OBSERVED FLUX DENSITIES
- CAN CALCULATE THE VALUE OF THE EXCESSES IN THOSE SEDs



# GOOD CHECK

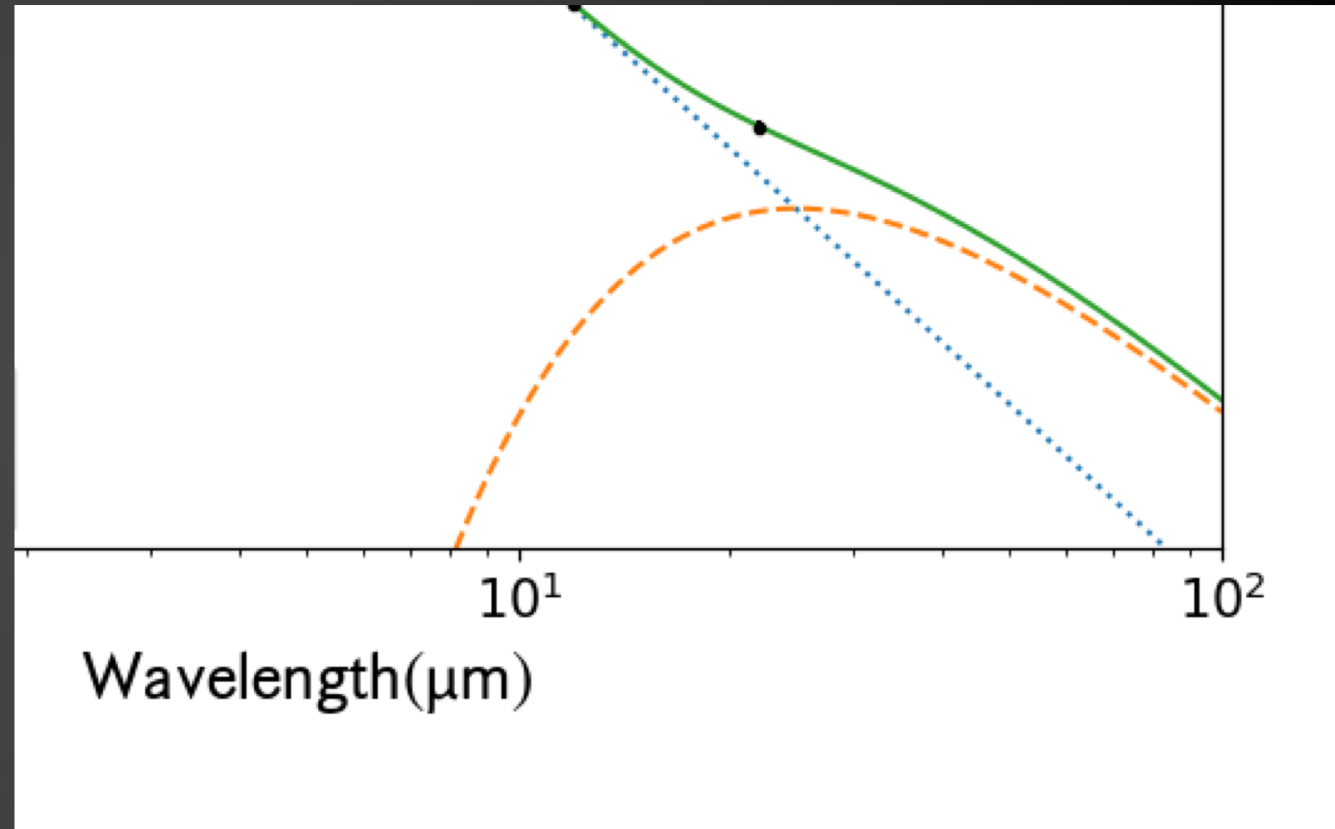
- HAD TO DOUBLE CHECK OBJECTS
- FOUND THAT SOME WERE PUBLISHED BY DISK DETECTIVE
- SOME WERE WELL STUDIED
- NOW 48 OBJECTS

# OBSERVED FLUX DENSITY

- FOR 48 OBJECTS
- FOUND SOME COULD NOT BE CALCULATED
- THREW THOSE AWAY (NOT UPSET AT ALL)
- CALCULATED FOR 35

# EXCESS

- TELLS YOU IF DISK IS THERE AND IF WE CARE ABOUT IT
- USEFUL IN FIGURING OUT IF EXTREME DISK OR NOT
- FOUND BY SUBTRACTING
- HAD TO CONVERT TO JANSKY



1 Jy =  $10^{-23}$  erg s<sup>-1</sup> cm<sup>-2</sup> Hz<sup>-1</sup>

# PROPOSAL

- NOW HAVE ALL INFO
- ACTUALLY OBSERVE THESE OBJECTS
- FINAL LIST: 35 OBJECTS

**Thank you for sticking with me!**

